Autumn Term Year 3

Re-think

We. are Reading!

reading...

English

 The Beasties narrative

In this unit, we will create our own stories in the style of 'The Beasties' to create our own book

Dare to Care Pet Dragon Instructions

In this unit, we will write our own page of advice on looking after a pet.

Maths

In maths the children will be learning:

- Place value
- Addition and subtraction
- Multiplication and division



Science

In science this term the children will be learning about: Animals including humans

- The structure of the human musculoskeletal system
- Vertebrates and invertebrates
- Diets and a balanced diet

MFL

This term the children will learn new vocabulary in French:

- Phonics
- Être to be
- Asking questions
- En classe in class
- À la maison at home
- Christmas

Art/DT

In Autumn 1, in Art, children will learn about using clay. They will study how to shape, manipulate and form a canopic jar from clay.

In Autumn 2, in DT, children will learn about how to use and make levers and linkages. They will use this knowledge to help them design and make their final product.

rachelhawkes.com

Geography

openingworlds

Rivers

 How do rivers, people and land affect each other?

Mountains

 How do mountains and people affect each other?

History

openingworlds

Ancient Egypt

In what ways did ancient
Egypt change?

Persia and Greece

 How similar and how different were Ancient Egypt and Ancient Sumer?

PE

Autumn 1



- Tennis
- Tag rugby

Autumn 2

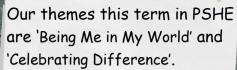
- Basketball
- Dance

RE (Hinduism)

openingworlds

- What does the story of Rama and Sita mean to Hindu people?
- What do Hindus learn from Vishnu's stories and symbols?

Computing



PSHE

- I can think about how to make our whole school community a better place.
- I can think of ways to include everyone.

Computing systems and networks

The children will learn about digital devices, being connected and our school network.

Stop frame animation

Children will learn to create a stop-frame animation on tablets.



Music



Creating compositions in response to an animation:

- Create actions or movement appropriate to each section of a piece of music.
- Play in time and with an awareness of other pupils' parts